

Lesson 7: The Menu

By this time the tutorial has introduced you to

q quit (lesson 1)

w write Swirls database (lesson 1)

p the Present display (lesson 2)

s the Setup display (lesson 3)

n the New Dancer display (lesson 4)

r rolling up a new tip (Squares Display) (lesson 5)

e how to edit people's information (lesson 6)

So how to remember all this? Try typing **m** or clicking the rightmouse button and you'll get the menu. This is an active menu as clicking on a button will invoke the associated action. It also serves as a memory aid. In the future I intend to provide some short help for each key, but alas, that hasn't happened yet.

Pressing **m** a second time, or clicking the rightmouse button for the second time, will clear the menu from the screen.